



# VRcontext

## License Installation

VRcontext delivers two different types of licenses:

- *Node-locked* licenses
- *Floating* licenses.

The important new concept is the *VRhostID*. It is a unique identifier for the computer where the license will be running.

Node-Locked	Floating
<p><i>Definition:</i></p> <p>A <i>Node locked</i> license file is encrypted to a user-specified workstation or laptop, defined by the <a href="#">VRhostID</a>. This license type is non-shareable. In a multi-user environment, the user must have one license file for every workstation or laptop running <i>Walkinside</i>.</p>	<p><i>Definition:</i></p> <p>A <i>Floating</i> license file is encrypted to a user-specified server, defined by the <a href="#">VRhostID</a>. This license type is sharable. <i>Walkinside</i> may be installed on multiple workstations. When <i>Walkinside</i> is launched, it will proceed to check out a license file from the user-specified server. In a multi-user environment, the server will continue distributing licenses until the purchased quantity is depleted. All workstations are required to have network visibility to the server in order to utilize floating licenses.</p>
<p><i>Requirement:</i></p> <p>VRhostID is required</p> <ul style="list-style-type: none"> <li>• <a href="#">What is the VRhostID</a></li> <li>• <a href="#">Download</a></li> </ul>	<p><i>Requirement:</i></p> <p>VRhostID is required</p> <ul style="list-style-type: none"> <li>• <a href="#">What is the VRhostID</a></li> <li>• <a href="#">Download</a></li> </ul>
<p><i>Installation:</i></p> <p>Node-locked licenses should be copied in the Walkinside main directory.</p> <p>By default C:\Users\USER_NAME\AppData\Local\VRcontext\Walkinside 6.0\License)</p>	<p><i>Installation:</i></p> <p>For the Floating Licenses, FLEXnet License Server is required to be running on the user-specified server and Walkinside on the client.</p> <ul style="list-style-type: none"> <li>• <i>Step 1:</i> Install Walkinside License Server on the user-specified server using the Walkinside installation package: This creates the directory 'Flexlm'</li> <li>• <i>Step 2:</i> Use LMtools to configure the FLEXnet license server</li> <li>• <i>Step 3:</i> Start the Walkinside license service</li> <li>• <i>Step 4:</i> Copy FLEXnet license in Walkinside\VRLicense installation folder on client machines or specify the user-specified server on the client machine.</li> </ul> <p><a href="#">Read the complete Flexnet manual</a></p>
<p>Read more:</p> <ul style="list-style-type: none"> <li>• <a href="#">FlexNet Licensing User Guide</a></li> <li>• <a href="#">What is the VRhostID?</a></li> <li>• <a href="#">Download the License Borrowing Kit</a></li> </ul>	